Background Guide

Galactic Senate committee Alexmun 2023

President: Paolo Rivero

Moderator: Fernando Orduña Barrios

Crisis Officer: Javier Rodrigo Martínez Mijangos

Alexmun 2023

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Background Guide

Presentation

Hello, delegates, I am Paolo Rivero. I will be acting as the president of the Alexmun 2023 Galactic Senate committee. We will be addressing the topic of the:

- Refugee crisis caused by the clone wars
- Abandonment of the clones at the end of the war

If you have any doubts about the committee, then please contact me at: Paolo.rivero@bab.edu.mx

Good afternoon everyone, my name is Fernando Orduña Barrios. I will be the committee's moderator. My role during the committee would be, organizing the contributions and guiding the debate to be able to reach conclusions.

If you have any questions about how our committee will be developed, please contact me by my email: fernando.orduna@bab.edu.mx.

Hello, delegates, I am Javier Rodrigo Martinez Mijangos. I will be the conference officer for the historical Galactic Senate. The chair expects good participation during the committee, because we want to find a solution to the topic presented, but above all, that delegates have a good time.

Do not hesitate to ask any questions that arise: <u>javier.martinez@bab.edu.mx</u>

Introduction

The Galactic Senate has a very complex foundation, going thousands of years before the jedi-sith wars, however the Senate that would come to serve as the democratic means of resolving disputes would be foundation until the year of 1032 ABY after the dark age, leaving behind the Old Republic and becoming the Galactic Republic, which is the one we are gone to focus and the end of this senate and the introduction of the Imperial Senate, a ceremonial legislative assembly which was largely powerless, and its members were discouraged from disagreeing with Emperor Sheev Palpatine's policies. The Galactic Senate was governed by a legislative body of two thousand senators, which was appointed to represent the interests of their respective homeworlds on the galactic stage. It was led by the Supreme Chancellor, who was elected from the ranks of the Senate to arbitrate the sessions of Congress and represent the Republic as a whole. Coruscant, a planetary ecumenopolis located in the Core Worlds, was the capital of the Republic, and thus where the Senate was headquartered.

The distribution and the functions of the senate powers were the following: A democratically elected Canciller Supreme who had the authority to call a special session of Congress (mandatory attendance for all senators), which could be removed from office just as easily as he was elected to hold the position by a vote of no confidence from the various senators who served under his direction. The Vice President was supporting the Alto Canciller and helping to set the Senate's agenda and call for votes on various laws. Numerous senators would represent various planets, industries, or commercial groups across the entire galaxy, while smaller representatives would be able to voice the opinions of a minority population or political party on a planet that was already represented. And finally, the Junior Representative, which might perform the duties of the

Senator whether the Installed Senator was in session or not. However, he could neither actively vote nor introduce new legislation. Despite the previous ranks, members of the Federation of Business received representation from various corporations, guilds, federations, and businesses in the Senate. The Galactic Senate Chamber located in the Senate Building would serve as the meeting room for the Galactic Senate and would be lined with one thousand twenty-four repulsor pods that could detach from their positions along the wall and float toward the center of the chamber. Although it was the stage for which galactic debate would occur, most of the work was done behind the scenes in formal and informal subcommittees.

After previewing the function of the Galactic Senate it is important to highlight the multiple factions of like-minded senators which prior to the Separatist Crisis, the two main factions in the Senate were the Core Faction and the Rim Faction. The Core Faction advocated more centralized government power and higher taxes, with the goal of making the rest of the galaxy more like the Core. The Edge Faction advocated for systems rights and lower taxes, arguing that the Edge knew its own needs better than the Core. The Militarists were a smaller group that generally voted with the Core, but were primarily concerned with restoring a formal Republic Armed Forces, which they wanted to use to curb organized crime and Hutt expansion. The Militarists were a smaller group that generally voted with the Core, but were primarily concerned with restoring a formal Republic Armed Forces, which they wanted to use to curb organized crime and Hutt expansion. After some conflicts between these two main factions the Edge faction left the senate and therefore led to the decadence of the Galactic Senate and therefore becoming in the Imperial Senate in the year of 19ABY after the Clone Wars.

The Clone Wars did in fact result in a refugee crisis over much of the galaxy in the Star Wars universe. The Galactic Republic and the Confederacy of Independent Systems' fight

caused widespread population relocation, the devastation of houses and infrastructure, and the loss of livelihoods.

For instance, the Separatist Droid Army captured the planet Ryloth, driving the Twi'lek populace from their homes and into exile. During the conflict, Mirial's planet also sustained substantial devastation, which prompted some Mirialans to seek safety in nearby systems. The Clone Wars also had an impact on numerous other planets in the galaxy's center and outer rims, which also went through comparable refugee crises.

The Jedi Order, the Republic, and private organizations like the Delegation of 2,000 all tried to aid and support refugees throughout the Clone Wars, according to the Star Wars canon. Despite their best efforts, the Clone Wars' refugee crisis had a long-lasting impact on the populations and economies of the galaxy.

The Galactic Republic in the Star Wars universe changed into the Galactic Empire at the conclusion of the Clone Wars, and therefore the Galactic Senate changed into the Imperial senate. After this estate the clone troopers who had fought for the Republic throughout the war were phased out of service as part of this transition because they were no longer required.

Others were left to fend for themselves while other clone warriors were absorbed into the Imperial military. One illustration of this was the 501st Legion, a well-known clone trooper force that fought in the Clone Wars under the direction of Jedi General Anakin Skywalker.

The 501st Legion and other clone warriors were left without a clear purpose or direction after Order 66 was carried out, which ended the Clone Wars. Many felt that the Republic and the Jedi Order, for which they had battled, had betrayed and abandoned them.

Nevertheless, some clone soldiers kept working for the Empire, while others joined different groups and worked as mercenaries or bounty hunters. At the conclusion of the Clone Wars, the clones were abandoned, underscoring the futility of fighting and the lasting effects of war.

Planets involved in Clone Wars:

- Naboo
- Geonosis
- Coruscant
- Tatooine
- Ryloth
- Kamino
- Mirial
- Agamar
- Scipio
- Mon cala
- Alderan

The difficulty of the committee is easy, due to the same being a science fiction one and it is of utmost importance to stay within the time period established from the Star Wars saga. We expect delegates to understand the topic, to avoid hate speech, and reach a peaceful resolution.

Topic A. Refugee crisis caused by clone wars

Introduction:

The Clone Wars is a fictitious conflict that is portrayed in a variety of media, including films, television programs, books, and comic books. It takes place in the interim between Attack of the Clones and Revenge of the Sith, two prequel films.

The Galactic Republic, headed by the Jedi Council, ordered the construction of an army of clone warriors to combat the Separatist Alliance, a collection of worlds that had seceded from the Republic, which set off the Clone Wars. Three years of conflicts and campaigns made up the Clone Wars, which spanned the galaxy. The Jedi Order was a key player in the Clone Wars, directing the clone army in battles against the Separatists.

The Clone Wars had profound effects on the Star Wars world, ultimately causing the Galactic Empire to rise and the Republic to collapse. Various Star Wars media, such as the animated TV show Star Wars: The Clone Wars, which offers a thorough and comprehensive look at the events of the war, represent the fight.

Historical Context:.

The Galactic Republic and the Confederacy of Independent Systems, which had split from the Republic, fought each other across the entire galaxy during the Clone Wars (22–19 BBY). It was sometimes referred to as the Clone War because the Grand Army of

the Republic utilized clone troopers to fight the Separatist Droid Army. They were some of the greatest armed forces ever assembled in the history of the galaxy, deployed in massive numbers by each of their separate sides, and the combat between them shook the galaxy for three, almost four years.

Prior to the conflict, Darth Sidious had spent years building up his political influence as his alter ego Sheev Palpatine. He eventually became the Supreme Chancellor of the Republic. He instigated the Separatist Crisis through his Sith pupil Count Dooku, prompting thousands of Republic star systems to secede and establish a Confederacy with Dooku as its Head of State. The fight, which started with the First Battle of Geonosis, swiftly extended throughout the galaxy with notable successes for both sides. It appeared at the time of the war that one side would win and the other would lose. Both parties desired control of the primary hyperspace lanes early on in the conflict in order to acquire a tactical edge. When Jedi Knight Anakin Skywalker and his Padawan, Ahsoka Tano, negotiated an alliance between the Republic and the Hutt Clan, this particular endeavor resulted in Republic victory.

Throughout the following two years, there were numerous skirmishes, raids, and other acts, with the most significant conflicts occurring on Ryloth, Felucia, Malastare, and Kamino. The Separatists created a number of superweapons during this time, as well as more conventional weapons like the ion cannon Malevolence on warships and biological weaponry like the Virus Blue Shadow. In the meanwhile, the Republic conducted a number of significant offensives, like as the Second Battle of Geonosis, which destroyed Geonosis' battle droid factories, and a failed Jedi attempt to seize the Republic's Supreme Commander.

General Grievous, an army droid, is in Saleucami. Many worlds, including Mandalore and other members of the Council of Neutral Systems, attempted to retain their neutrality while this battle was escalating, but they found it difficult to do so.

After a year of fighting, Senators Padmé Amidala of the Republic and Mina Bonteri of the Separatist Party joined forces on a plan to put an end to the conflict. Your cooperation came to a stop, though, when Dooku and Grievous bombed Coruscant, the Republic's capital. Later, a Mandalore peace conference likewise fell short of resolving the dispute. With no apparent solution in sight, the Jedi collaborated with regional militaries like the Mon Cala army and the Great Gungan Army of Naboo while secretly preparing a rebel cell to recapture Onderon from the Separatist occupation.

The Confederacy similarly turned to groups like the Zygerrian Slave Empire and the Umbaran Militia. The Outer Rim sieges were a campaign that the Republic launched against Separatist holdouts in the Outer Rim Territories during the third and final year of the war. Grievous used the Deep Core to launch a significant attack on Coruscant in an effort to change the direction of the war. Along with Chief of State Earl Dooku, the raid also claimed a significant portion of the Confederate navy. The core of the Confederacy's leadership was rapidly eliminated.

Grievous was killed in action during the Battle of Utapau, and the Separatist Council was wiped out on Mustafar, in that order. This resulted in the Confederacy's complete capitulation (ending the conflict), coupled with the implementation of Order 66 and the deactivation of the droid army.

To the majority of those involved—both combatants and bureaucrats—Darth Sidious, whose ultimate goal was to reestablish the Sith Empire and turn the Republic into the Galactic Empire with himself as Emperor, orchestrated, facilitated, abetted, and ultimately resolved the conflict. Sidious was deceiving everyone. When Sidious admitted that he was the Sith Lord who had started the Clone Wars, Sidious himself exposed his deception. With the aid of Jedi Knight Anakin Skywalker, whom Sidious converted to the dark side of the Force and made his new student Darth Vader, Sidious was able to escape capture by Mace Windu and a troop of Jedi. A galaxy-wide Great Jedi Purge was started

when Sidious branded the Jedi traitors in the open and issued Order 66, forcing Republic clone warriors to betray and kill their Jedi Generals. In a subsequent special Senate meeting, Palpatine declared the end of the Clone Wars, the creation of the First Galactic Empire, and the change of the Galactic Senate into the Imperial Senate.

Analysis:

The Clone Wars is a complicated and varied battle with a wide range of players. When examining the Clone Wars, keep the following points in mind:

The Jedi Order was put into the position of military commanders during the Clone Wars, leading the clone army's defense against the Separatists. The Jedi, who were known for being pacifists and peacekeepers, were put under a great deal of stress as a result. Their moral ideals were also put to the test by the conflict, which required them to make ethically dubious choices and use winning strategies.

The clone troopers, which were developed especially for the Clone Wars and were instrumental in the fight, consisted of the clone soldiers. The clones were genetically modified and nurtured with the sole intent of participating in battle and dying, but they were also a heartbreaking reminder of the price of war.

The Separatist Alliance was made up of numerous organizations and factions with varied motives and objectives. Some believed that winning the war would grant them independence from the Republic, while others were driven by avarice, ambition, or philosophy. Droids and superweapons were just two of the technologies and strategies the Separatists used to try to gain the upper hand in the battle.

The Clone Wars were a political battle as well as a military one, according to Republic politics. As a result of the conflict, the Republic became divided, with certain senators and planets questioning Chancellor Palpatine's and the Jedi Order's direction. Additionally, Palpatine utilized the conflict as an excuse to expand his own influence and eventually take over as Emperor.

The Clone Wars had a significant influence on the Star Wars universe, ultimately contributing to the fall of the Republic and the emergence of the Empire. Many of the people participating in the conflict also experienced personal effects from the conflict, including Anakin Skywalker, who was drawn to the dark side by Palpatine and later became Darth Vader.

In general the Clone Wars were a tragic and complicated struggle involving a wide range of players. It has been thoroughly examined in a variety of Star Wars media, offering a comprehensive and detailed look at the war's events and their long-term effects on the galaxy.

Possible solutions

- The reunion of the Border senators in the Imperial Senate to try to convince Emperor Palpatine and their Moffs to move the refugees to the external planets in the outer edge, to also urbanize these planets and make a better galaxy.
- Gather enough forces from around the entire galaxy to create a war against the Emperor and the Galactic Empire and stop the occupation of the empire in the planets that are part of this refugees crisis, with the objective to recover the planets of the refugees and end up

in an agreement with the Emperor Palpatine to stop this abuse and let the Galactic Empire flourish without an extremist control over planets.

Conclusión:

This topic would not be easy to solve since there is no basis to create a pacific possible solution over the Galactic Empire that has control over every aspect of the galaxy, making it very difficult and interesting to get into, since the Galactic Empire will not easily yield to a peaceful resolution. Although the only exception of this control over planets would be on the outer edge which is more dispersed and does not have a totalitarian control as significant as it is in the middle or inner rim.

Topic B. Abandonment of the clones at the end of the war

Introduction:

The Star Wars series is renowned for its epic space battles, compelling characters, and iconic storyline. However, the aftermath of war and the fate of those affected by it are often overlooked. One such issue is the abandonment of clones at the end of the Clone Wars. This problem raises ethical, moral, and humanitarian concerns that require immediate attention. This big issue started with Order 66, ordered by the Supreme Chancellor, Palpatine. Later on, engaging a substitution of the clones with normal people.

Order 66 was a secret protocol issued by the Galactic Republic and programmed into the clone troopers of the Grand Army of the Republic during the Star Wars series. The order mandated that in the event of a Jedi rebellion or a perceived threat to the Republic, clone troopers were to immediately turn on and eliminate their Jedi commanders without question or hesitation.

The order was created and implemented by Chancellor Palpatine, who was secretly the Sith Lord Darth Sidious, as part of his plan to eliminate the Jedi and consolidate his power over the galaxy. The execution of Order 66 marked the end of the Clone Wars and the beginning of the Great Jedi Purge.

When the order was given, the clone troopers, who had been programmed to follow orders without question, turned on their Jedi commanders and attacked them without warning. Many Jedi were caught off guard and were quickly overwhelmed by their former comrades, leading to the deaths of most of the Jedi Order.

However, a few Jedi were able to escape and survive, including Obi-Wan Kenobi and Yoda, who went into hiding and worked to preserve what remained of the Jedi Order. The execution of Order 66 also marked the beginning of the Empire's domination of the galaxy and the end of the Republic.

The order highlights the dangers of unchecked power and the importance of remaining vigilant against threats to democracy and freedom. It also raises questions about the role of soldiers in society and the ethics of programming individuals to carry out orders without question or moral consideration. Overall, Order 66 is a significant event in the Star Wars series, representing a turning point in the history of the galaxy and the Jedi Order.

Historical Context:

The Clone Wars, depicted in the Star Wars prequel trilogy, were a major conflict fought between the Galactic Republic and the Confederacy of Independent Systems. During this time, the Republic created an army of clones, genetically engineered soldiers created from the DNA of the bounty hunter Jango Fett. These clones were bred to fight in the war and were seen as disposable assets.

At the end of the war, the clones were no longer needed, and they were left to fend for themselves without any support from the Republic. This led to a tragic situation where thousands of clones were abandoned, left without any purpose or direction in life.

In the Star Wars universe, the Republic was responsible for creating and abandoning the clones. However, it's worth noting that the clones themselves had no say in the matter and were merely following orders. The Jedi Order, which played a significant role in the

Clone Wars, also bears some responsibility for the clones' fate. After all, they were the ones who ordered the clones into battle and fought alongside them.

During the Clone Wars, the Supreme Chancellor of the Galactic Republic, Palpatine, had control over the clone army through a combination of legal authority and manipulation.

Legally, Palpatine was granted emergency powers by the Galactic Senate, which gave him control over the clone army and allowed him to take decisive action against the Separatist threat. This included the authority to commission new clones, direct military operations, and oversee the training and deployment of the clone troopers.

However, Palpatine also used manipulation to maintain control over the clones. He played on their loyalty to the Republic and their desire to serve their Jedi commanders, while also sowing seeds of doubt and mistrust. Through his agents, such as the Sith Lord Count Dooku and the rogue Jedi, General Grievous, Palpatine was able to sow dissent and confusion among the clone ranks, leading some to question their loyalty to the Jedi and the Republic.

Palpatine also exploited the clones' programming, which was designed to make them obedient and compliant to their superiors. This programming was enhanced by the use of inhibitor chips implanted in their brains, which allowed Palpatine to issue specific commands that the clones were compelled to obey, even if it meant going against their Jedi commanders or the principles of the Republic.

In the end, Palpatine's control over the clones proved instrumental in his rise to power and the eventual transformation of the Republic into the Galactic Empire. By manipulating the clones and exploiting their loyalty, he was able to consolidate his power and eliminate any opposition to his rule. The clone army, which had been created to defend the Republic and preserve democracy, was ultimately used to destroy it, highlighting the dangers of unchecked power and the importance of maintaining democratic institutions.

In the Bad Batch series of Star Wars, the situation with the abandonment of the clones is a key plot point. The series takes place immediately after the events of the Clone Wars and follows a group of clones known as the Bad Batch, who possess unique abilities that make them stand out from other clones.

At the end of the Clone Wars, the Galactic Republic was transformed into the Galactic Empire, and the clone army was gradually phased out in favor of a new army of conscripted soldiers. This left the clones in a precarious position, as they were no longer needed for military operations and were viewed as relics of the past.

In the Bad Batch, the clones find themselves abandoned by the Empire, with their loyalty and usefulness called into question. Some clones, such as the Bad Batch, are able to adapt to this new reality and find a new purpose for themselves, while others struggle to find a place in a world that no longer values them.

The abandonment of the clones highlights the impact of war and conflict on soldiers and the importance of providing support and resources for veterans. It also raises questions about the ethics of creating a disposable army and the responsibility of governments to care for those who have served their country.

Overall, the situation with the abandonment of the clones in the Bad Batch series is a poignant reminder of the sacrifices made by soldiers and the need for society to support and care for those who have served.

Analysis:

The abandonment of the clones raises several ethical and moral questions. Firstly, it highlights the issue of disposable assets and the lack of consideration for human life. The clones were bred solely for the purpose of fighting in the war and were never seen as individuals with their own unique personalities and desires.

Furthermore, the clones were forced into a situation where they had no say in the matter. They were programmed to obey orders and follow the commands of their superiors, with no regard for their own well-being. The fact that they were abandoned at the end of the war only serves to reinforce this notion.

The intention of the Galactic Empire to change the clones with volunteers as the main army was to create a more loyal and efficient military force. While the clone army had served the Republic well during the Clone Wars, they were seen as a reminder of the past and a potential threat to the new regime.

By replacing the clones with volunteer soldiers, the Empire aimed to create a military force that was more loyal to the Empire and its ideals. The volunteers were carefully selected and trained to be more obedient and compliant than the clones, ensuring that they would follow orders without question.

In addition, the Empire saw the volunteer army as a way to instill a sense of nationalism and patriotism in the citizens of the Empire. By serving in the military, citizens were seen as contributing to the greater good of the Empire and supporting its goals.

However, the transition from clones to volunteers was not without its challenges. Many clones, who had been created and trained for military service, found themselves without a purpose or a place in the new order. Some clones were repurposed for other tasks, such as maintenance or security, but others were simply abandoned or left to fend for themselves.

Furthermore, the destruction of the clone development facilities and the abandonment of the clones highlighted the disregard that the Empire had for those who had served the Republic during the Clone Wars. It also raised questions about the ethics of creating a disposable army and the responsibility of governments to care for those who have served their country.

Overall, the intention of the Galactic Empire to change the clones with volunteers as the main army was motivated by a desire for greater control and efficiency. However, the transition was not without its costs, highlighting the impact of war and conflict on soldiers and the need for society to support and care for those who have served.

Possible Solutions:

The abandonment of the clones and their replacement by volunteer soldiers in the Star Wars series raises ethical and practical questions about how societies can effectively manage military forces and care for those who have served. Here are some possible solutions to address these issues:

Provide support for veterans: Governments and societies should provide adequate support and care for those who have served in the military, including the clones. This could include access to healthcare, education, job training, and mental health services.

Develop a transition plan: When replacing a military force, it is important to develop a transition plan that takes into account the needs and well-being of the existing soldiers. This could involve providing training and support for the clones as they transition to civilian life, or finding alternative roles for them within the military or other government agencies.

Address the root causes of conflict: One way to prevent the need for disposable armies like the clones is to address the root causes of conflict, such as inequality, political instability, and resource scarcity. By addressing these issues, societies can reduce the likelihood of conflict and the need for large-scale military forces.

Prioritize diplomacy and peacebuilding: Governments should prioritize diplomacy and peacebuilding efforts to resolve conflicts before they escalate into full-scale wars. This could involve investing in mediation, conflict resolution, and dialogue between different groups and nations.

Ensure transparency and accountability: Governments and militaries should be transparent about their actions and decisions, including their treatment of soldiers and their use of military force. This could involve establishing independent oversight bodies, promoting transparency and accountability in decision-making processes, and ensuring that soldiers have access to legal and judicial recourse.

Overall, addressing the abandonment of the clones and ensuring that military forces are managed ethically and responsibly requires a multi-faceted approach that prioritizes the needs and well-being of soldiers and the wider society, and another fact that we cannot forget about is that although this transition and abandonment of the clones are found needed to succeed on the development of the galaxy, according to the Galactic Empire ideals, on reality this abandonment is completely crazy, having a lot of waste of resources and an unnecessary replacement with less efficient troops, and therefore stopping some advances in science.

General committee conclusion:

In conclusion, we are able to state that after the clone wars in the year of 19ABY, the galaxy was introduced into a lot of social and political problems that impacted every member of the Galactic Senate, where a lot of planets get a lot of changes produced by the attachment of the Galactic Empire and therefore problems like, Refugees crisis, political and management crisis in the Galactic Senate, and a big army that is no longer needed in service were presented, as part of the changes in the government of the entire galaxy. We believe that the main cause of this crisis is the Galactic Empire and the corruption produced in the Galactic Senate. Without these events, peace and democracy would have stayed in the galaxy. Throughout this topic we are able to realize that in order to find a solution and fight against this crisis, problems need to be cut from the root, which in this case are the Sith and the Galactic Empire. Therefore it is important to stick to the rebellion ideas or find a way to reduce and control the power that has the Galactic Empire.

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